



# Autumn Term 1

Our Nursery topic:

'I wonder how it feels to  
be new?'

# New experiences

*'I wonder how it feels to be new?' is a topic that allows the children to speak openly and follow their interests in their first half term. It is a great way to engage with our more reluctant children who are socially less confident and anxious in their new surroundings. By talking about their feelings and emotions as they start Nursery and by introducing rhymes to enhance their Phase 1 phonics.*

*It will allow us to ask the children how they are feeling when starting Nursery, how it feels to make new friends, how it feels to share and play with others and how it feels to say goodbye to family.*





# Personal Social & Emotional

- *Settling in to the new school routine, working on transition into school*
- *Circle times to introduce each other and discuss similarities, differences and emotions*
- *Observing the children's play skills and early relationships*
- *Developing the children's confidence*
- *Identifying our favourite colours*
- *Independent self-care i.e. dressing themselves and toileting*



# Personal, Social & Emotional

## Ages 3-4 years Development Matters Objectives

- Children are encouraged to select and use activities and resources with help, when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them.
- Develop their sense of responsibility and membership of a community.
- Become more outgoing with unfamiliar people, in the safe context of their setting. · Show more confidence in new social situations.
- Play with one or more other children, extending and elaborating play ideas.
- Help to find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas. · Increasingly follow rules, understanding why they are important.
- Do not always need an adult to remind them of a rule. · Develop appropriate ways of being assertive.
- Talk with others to solve conflicts. · Talk about their feelings using words like 'happy', 'sad' and 'angry' or 'worried'.
- Begin to understand how others might be feeling.

# Communication & Language

- *Developing listening skills through games and circle times.*
- *Speech screening to identify any children who may need speech therapy with Natalie.*



# Communication & Language

## Ages 3-4 years Development Matters Objectives

- Enjoy listening to longer stories and can remember much of what happens.
- Can find it difficult to pay attention to more than one thing at a time.
- Use a wider range of vocabulary.
- Understand a question or instruction that has two parts, such as “Get your coat and wait at the door”.
- Understand ‘why’ questions, like: “Why do you think the caterpillar got so fat?”
- Sing a large repertoire of songs.
- Know rhymes, be able to talk about familiar books, and be able to tell a long story.
- Develop their communication, but may continue to have problems with irregular tenses and plurals.
- May have problems saying: some sounds: r, j, th, ch, and sh
- Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions.
- Can start a conversation with an adult or a friend and continue it for many turns.
- Use talk to organise themselves and their play: “Let’s go on a bus... you sit there...”



# Physical

- *Co-ordination, agility & movement, negotiating space and listening to instructions.*
- *Sports Day*
- *PE lessons*
- *Sticky kids, Dance and Cosmic Yoga*



# Physical

## Ages 3-4 years Development Matters Objectives

- Develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
- Go up steps and stairs, or climb up apparatus, using alternate feet.
- Skip, hop, stand on one leg and hold a pose for a game like musical statues.
- Use large-muscle movements to wave flags and streamers, paint and make marks.
- Start taking part in some group activities which they make up for themselves, or in teams.
- Are increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm.
- Match their developing physical skills to tasks and activities in the setting.
- Choose the right resources to carry out their own plan.
- Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
- Use one-handed tools and equipment, for example, making snips in paper with scissors.
- Use a comfortable grip with good control when holding pens and pencils.
- Start to eat independently and learning how to use a knife and fork.
- Show a preference for a dominant hand.
- Be increasingly independent as they get dressed and undressed,
- Be increasingly independent in meeting their own care needs
- Make healthy choices about food, drink, activity and tooth brushing.



# Literacy

- *Developing gross motor skills*
- *Initial letter formation*
- *Name writing*



# Literacy

## Ages 3-4 years Development Matters Objectives

- Understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text from left to right and from top to bottom - the names of the different parts of a book - page sequencing
- Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same initial sound, such as money and mother
- Engage in extended conversations about stories, learning new vocabulary
- Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; write 'm' for mummy. · Write some or all of their name.
- Write some letters accurately
- **Autumn term and Spring 1** - Phase 1 Phonics - include 'listening' walks, playing and identifying instruments, action songs, learning rhymes and playing games like I Spy. This phase is intended to develop children's listening, vocabulary and speaking skills.

# Maths

- *Counting- counting to 10*
- *Number songs 1-5*





# Maths –

## Ages 3–4 years Development Matters Objectives

- Fast recognition of up to 3 objects, without having to count them individually ('subitising').
- Recite numbers past 5.
- Say one number for each item in order: 1,2,3,4,5
- Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').
- Show 'finger numbers' up to 5.
- Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5.
- Experiment with their own symbols and marks as well as numerals.
- Solve real world mathematical problems with numbers up to 5.
- Compare quantities using language: 'more than', 'fewer than'.
- Talk about and explore 2D and 3D shapes
- Understand position through words alone – for example, "The bag is under the table," – with no pointing.
- Describe a familiar route.

## Maths –

### Ages 3-4 years Development Matters Objectives Cont..

- Discuss routes and locations, using words like 'in front of' and 'behind'.
- Make comparisons between objects relating to size, length, weight and capacity
- Select shapes appropriately
- Combine shapes to make new ones – an arch, a bigger triangle etc.
- Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs' etc.
- Extend and create ABAB patterns – stick, leaf, stick, leaf.
- Notice and correct an error in a repeating pattern.
- Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then...'

# Understanding the World

- Celebrations/Festivals
- Seasons
- Our bodies- self portraits
- Self-portraits
- Head shoulders knees and toes
- Family trees
- Similarities and differences
- Eye colour, hair colour, skin colour





# Understanding the World–

## Ages 3–4 years Development Matters Objectives

- Use all their senses in hands-on exploration of natural materials.
- Explore collections of materials with similar and/or different properties.
- Talk about what they see, using a wide vocabulary.
- Begin to make sense of their own life-story and family's history
- Show interest in different occupations.
- Explore how things work.
- Plant seeds and care for growing plants.
- Understand the key features of the life cycle of a plant and an animal.
- Begin to understand the need to respect and care for the natural environment and all living things.
- Explore and talk about different forces they can feel.
- Talk about the differences between materials and changes they notice.
- Continue to develop positive attitudes about the differences between people.
- Know that there are different countries in the world and talk about the differences they have experienced or seen in photos.

## *Understanding the World –*

### *Ages 3-4 years Development Matters Objectives Cont..*

- Simple ICT skills –*
- Exploring toys with lift up flaps*
- Technology box – old phones, remotes, controllers, keyboards, CD players, Beebots, IWB use for games/ drawing.*

# Expressive Arts & Design

- *Self portraits*
- *Initial mark making and drawing*
- *Colour mixing*
- *Music – Instrument introduction – learning about repeating a beat/ following a beat*





# Expressive Art & Design

## Ages 3-4 years Development Matters Objectives

- Take part in simple pretend play, using an object to represent something else even though they are not similar.
- Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc.
- Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.
- Explore different materials freely, in order to develop their ideas about how to use them and what to make.
- Develop their own ideas and then decide which materials to use to express them.
- Join different materials and explore different textures.
- Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- Use drawing to represent ideas like movement or loud noises.

# Expressive Art & Design

## Ages 3-4 years Development Matters Objectives Cont..

- Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.
- Explore colour and colour-mixing
- Listen with increased attention to sounds.
- Respond to what they have heard, expressing their thoughts and feelings.
- Remember and sing entire songs.
- Sing the pitch of a tone sung by another person ('pitch match').
- Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.
- Create their own songs, or improvise a song around one they know.
- Play instruments with increasing control to express their feelings and ideas.